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Consumer psychology, effectiveness and using media

With Julian Saunders





Last time: brands

Hierarchy of ideas (uncover ideas in creative work)

Brand stories (uncover core truths, values and ideas in the history)

Planets and Moons (Associative memory to build a brand picture and identify core values)

Visual collage (Hive mind to identify values and visual assets)

Charity campaign ideas

(with a health focus)

Six of the best

- what can we learn?
- -what questions does it raise?

Very Googlable topic

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best charity campaigns 2019





2019's best charity digital campaigns (so far) | Charity Digital ...

https://www.charitydigitalnews.co.uk → Older Posts → Digital Fundraising ▼

25 Jun 2019 - Going digital for **charities** means adding firepower to fundraising reach. **Charity** digital **campaigns** can be done even on a shoestring budget ...

Charities/Not-for-profit Marketing | Marketing Week

https://www.marketingweek.com > charities-not-for-profit ▼

Marketing Week **Top** 100: The **top charity** and public sector marketers ... Prostate Cancer UK celebrates men with 'stripped back' **campaign** that aims to raise ...

Charities Advertising, Marketing Campaigns and Videos

https://www.campaignlive.co.uk > sector > government-non-profit > charities ▼
A collection of the **best Charities** creative work, such as advertising, marketing **campaigns** and videos. ... March 21, **2019**. Mother London for Samaritans.

Campaigns for Good Awards 2019: all the winners | Third Sector

https://www.thirdsector.co.uk > communications > article ▼

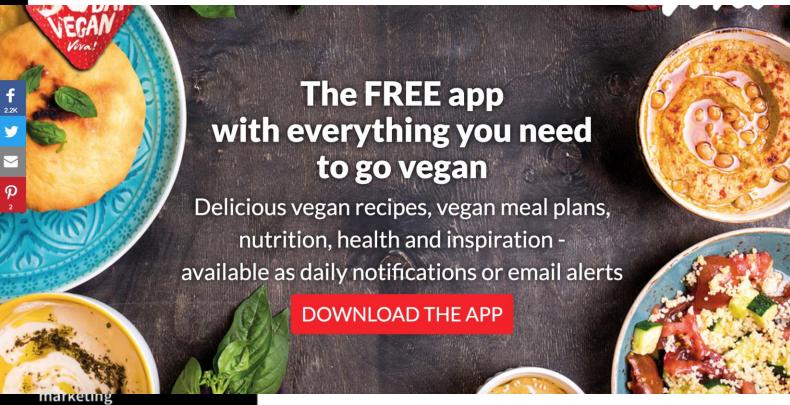
12 Jul 2019 - The **Campaigns** for **Good** Awards, which debuted in 2018, are open to agencies, brands, public sector organisations, **charities** and NGOs.

Best Charity Marketing Campaigns - 18 Of Our Top Picks

https://microstartups.org > best-charity-marketing-campaigns ▼

We look at 18 of the **best charity** marketing **campaigns** out there. ... repeated yearly since the **campaign's** inception, with plans for the **2019** run already in place.

Veganism



Latest Episode October 2019: Viva! Vegan Podcast

October 2019: Viva! Vegan Podcast



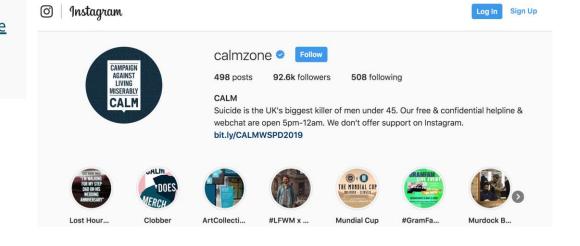


Mental health – free advice

CALM/The Mix: #GramFam insta'zine



Reaching out to stressed out students, <u>mental health charity CALM</u> and <u>The Mix</u> partnered with Instagram to launch #GramFam, <u>the digital magazine</u> featuring celebrities promoting mental health.



Breast cancer: live demo'



This campaign, for the pharmaceutical company Roche in Hong Kong, sought to raise awareness of breast cancer and the importance of getting checked, using an unusual source: cupcakes.

Working with the cupcake chain store Sift, a deliciously "Instagrammable", breast-shaped cake was created, but with a twist. The "cUUpcake" – the double 'U' alluding to breasts – looked perfect on the outside, but inside contained an unexpected toffee lump, representing the unexpected danger of cancer.

At every location the cupcakes were distributed, educational leaflets were shared and nurses were on hand to coach women on conducting self-breast checks.



Winner: ITV2 Blood Squad – 23red, ITV2 and NHSBT



With 81 per cent of 18 to 24-year-olds having never given blood, NHS Blood and Transplant wanted a national campaign to tackle the barriers that stop young people donating.

Working with ITV2, the answer was the ITV2 Blood Squad. It saw five members of the ITV2 *Love Island* cast encourage each other to give blood, and debunked common myths associated with it.

TV adverts ran on ITV2 on air and digital channels during October 2018, capitalising on Halloween as a hook to take the fear out of blood donation in a light-hearted way.

Award winner



Best Environmental Cause Campaign

Winner: The Long Swim – thinkBeyond Talent for the Lewis Pugh Foundation



Lewis Pugh last year became the first person to swim 530km from Land's End to Dover, across 49 days, wearing nothing but Speedos.

The collaboration involved the Lewis Pugh Foundation, thinkBeyond Talent, Frank PR, Surfers Against Sewage, FXTM, Sky and Speedo, the official partner, whose support was in line with its wider 90th birthday celebrations.

Media partner Sky provided daily coverage, and a programme of events was delivered, including an official launch in Westminster attended by politicians and media, a speech at the Surfer's Against Sewage Ocean Plastics Solutions Day and a photo call with Prince Charles, five public beach cleans in association with Surfers Against Sewage and Speedo, and the public and media joining Pugh on individual legs.

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Themes (can be turned into questions/discussion points)

Personal – offering a personal plan of action/utility

In "their" media/devices

Easily accessible for free /offering free knowledge

Quick impact – immediate response

Physical (real world)- publicly witnessed live demo

Partnership – between charities on a common cause (think Bupa)

Filmable "stunt" that gets shared across media/via an official media partner

Celebrity for borrowed interested/guaranteed popular media coverage

Questions

Mass media (biased to millennials) v highly targeted (to millennials)

Appetite for/experience of partnership with other charities/businesses/government?

Appetite for experience of working with high profile people in the media?

Today

Part 1: Fundamentals of brain science

- Your brain: how it works
- Implications for effectiveness

Part 2: Planning tools and techniques

- Existing v new consumers
- Category specific dynamics
- Personas
- Moments that matter

First: the fundamentals of our brains

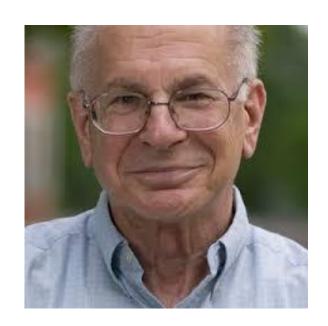
- How do we process information?
- How do we make decisions?
- What influences choice?

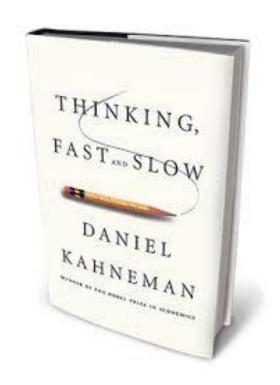
Affects our beliefs about effectiveness

(and therefore our choice of media)

- Emotional v. Rational
- Quick v. Considered
- Conscious v. Unconscious

Science of how we make choices





Two system brain

System 1: Adaptive unconscious

- Uncontrolled
- Effortless
- Emotional
- Fast

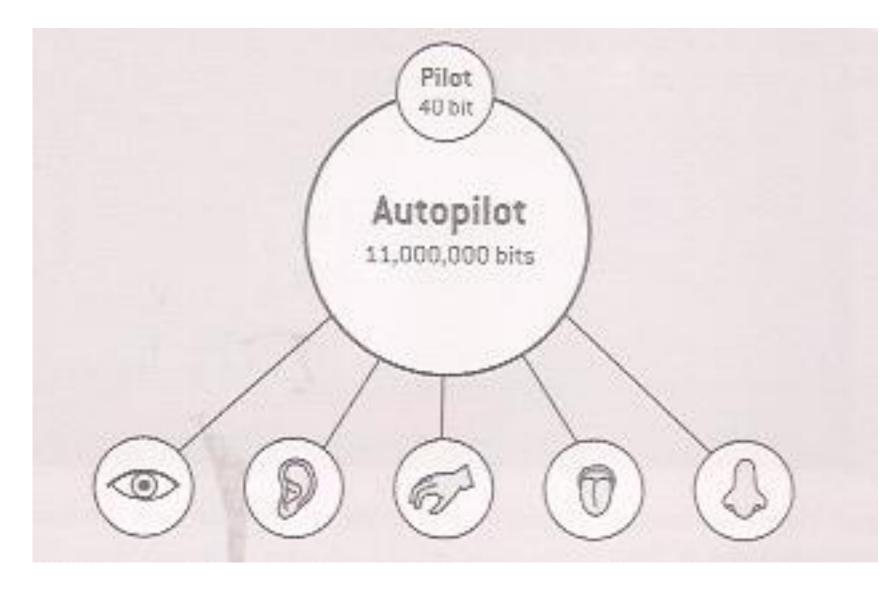
Autopilot

Two system brain

System 2: Conscious thought

- Controlled Effortful
- Deductive Slow
- Self-aware
- Tiring /demands energy

Pilot



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Source: Decoded by Phil Barden

Read out the colour of the word

(Stroop test)

BLUE GREEN YELLOW

PINK RED ORANGE

GREY BLACK PURPLE

TAN WHITE BROWN

System 1: automatically decodes faces





Social interactions vital for survival Brains evolved to give this high priority.



System 1 is adaptive/can be "coded"

Learned associations between ideas:

- The capital of France is...
- 2+2=?
- Reading in your native language
- Understands nuances of social situations.

"Knowledge is stored in memory and accessed without intention and without effort"

System 1 is an alert system

Something not quite right:-Kicks it up to system 2 for examination



System 1 evolved to help us survive



System 2 thinking

- Requires paying attention
- We cannot multitask in system 2
- We miss other things for example danger



System 2 thinking examples

- Maintain a faster walking speed than is natural for you.
- Park in a narrow space (for most people except garage attendants).
- Compare two washing machines for overall value.
- Fill out a tax form.
- Check the validity of a complex logical argument.



System 2 is tiring



Parole boards

- Spend entire days reviewing applications
- Cases presented in random order, and the judges spend little time on each one
- An average of 6 minutes.

35% of requests are approved on average

Proportion spikes after each meal, when about 65% of requests are granted.

During the two hours or so until the judges' next feeding, the approval rate drops steadily, to **about zero just before the meal**.

Source: Thinking fast and slow

It makes sense to be Homer



To survive To preserve energy

We are lazy

- A "law of least effort" applies to cognitive and physical exertion.
- Several ways of achieving the same goal? People will gravitate to the least demanding
- Such using as a mental short cut or "heuristic" (rule of thumb)

Which is the right answer?

Adolf Hitler was born in 1892.

Adolf Hitler was born in 1887

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Source: thinking fast and slow

Ease (lack of cognitive effort) engenders trust

- Both are false (Hitler was born in 1889),
- But the first is more likely to be believed.



"Easy is a sign that things are going well: no threats, no major news, no need to redirect attention or mobilize effort. Strained indicates that a problem exists."







Key ideas so far

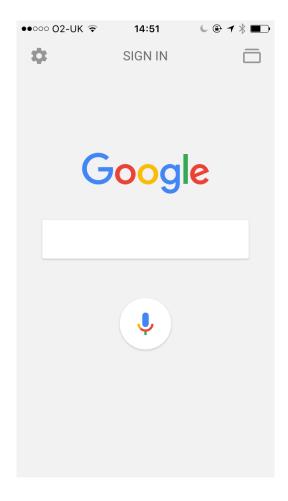
- System 1 is our first fast way of processing information
- Through all the senses
- Acts as a alert system
- We are naturally lazy (to preserve energy)
- Gravitate towards the least demanding course
- Trust information more that is easy to process

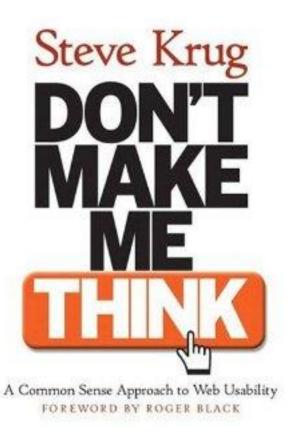
Breakout

What are implications of this for effective marketing/communication

Give an example

Easy=more trust and use





Top tip: design for mobile first

We act as though people are going to pore over each web page, reading our finely crafted text

What they actually do is glance at each new page, scan some of the text, and click on the first link that catches their interest or vaguely resembles the thing they're looking for.

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Source: Don't make me think

Don't even think about it: it's automatic



Inertia or "default options"

Ringtone you use on your mobile

Automatic renewals (subscriptions/Insurance)

Automatic enrolment

Sign up through Facebook

"There is implicit endorsement from the default setter"

Consumers prefer the familiar

Familiarity means a sense of "prior knowledge" (don't have to think hard about the choice)

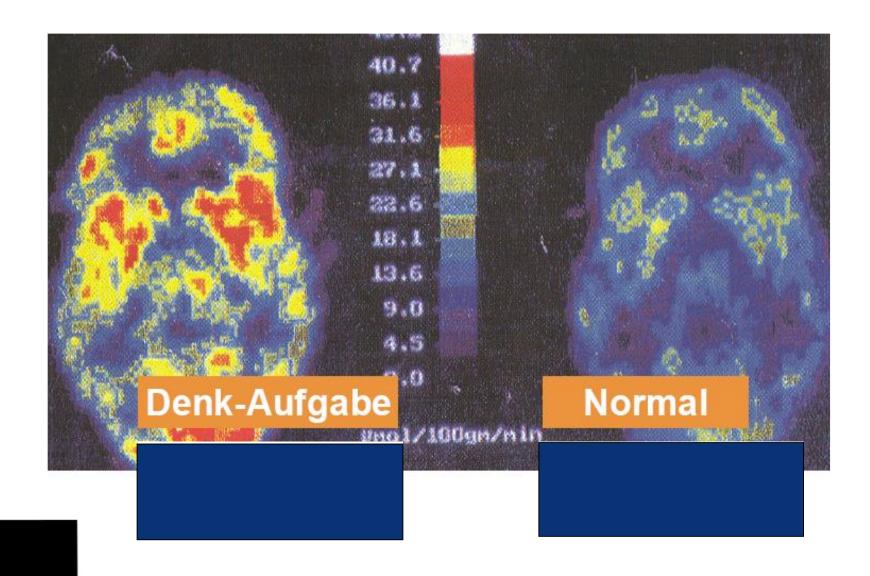
Mental shortcut that preserves energy.

Discerning/Individualistic choices require effort

Explains the difference between claimed and real behaviour







You have to disrupt to get noticed

People are on auto-pilot most of the time (especially if they know or are familiar with your brand or campaign/habitual buyers of other brands)

Do something disruptive and stand out to trigger re-appraisal

Priming:

Affecting behaviour through the subconscious

Florida experiment

Participants (age 18-22) were asked to fashion a sentence using different words on **an elderly theme** v a control group

- Florida,
- Forgetful
- Bald,
- Grey
- Wrinkle

Then, participants were sent out to do another experiment in an office down the hall.

The experiment

"That short walk was what the experiment was about.

Researchers unobtrusively measured the time it took people to get from one end of the corridor to the other.

Those who had fashioned a sentence from words with an elderly theme walked down the hallway significantly more slowly than the others."

Source: Thinking fast and slow

Can I make to more honest?





The experiment

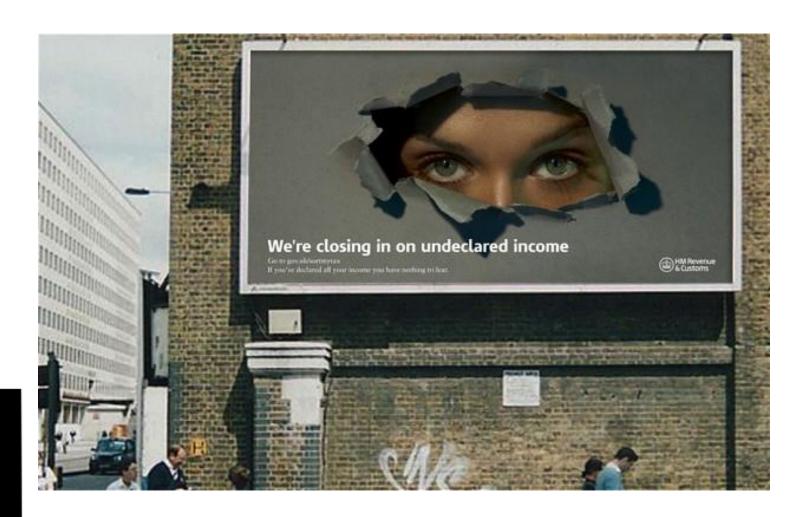
Office workers paid for drinks through an "honesty box." Suggested prices posted by the box

One day a banner poster was displayed just above the price list, with no warning or explanation.

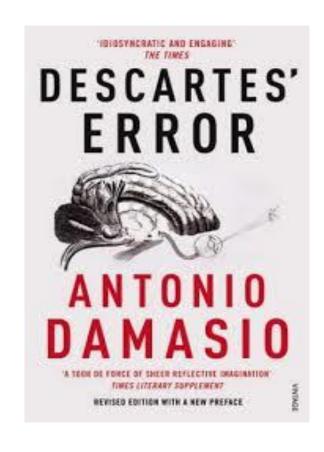
For a period of ten weeks a new image was presented each week, either flowers or eyes that appeared to be looking directly at the observer.

Participants contributed **almost three times as much** in "eye weeks" as they did in "flower weeks.

Tax office uses priming



In a nutshell:-



We are not thinking machines that feel.

We are feeling machines that think

Breakout: priming

We can be sub-consciously primed through words, images, smells, sound, touch

Give two examples of priming being used in marketing communications

Emotion and ROI

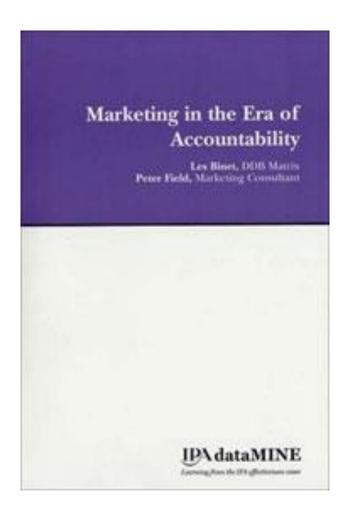
"Emotional campaigns outperform rational campaigns on almost every single attitudinal dimension"

"Put emotions at the core of your campaign. Don't just bolt on emotions to a rational proposition"

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Source: Marketing in the Era of Accountability. IPA 2007



Priming makes integration work

Primed people want to believe the best of a brand.

View all messaging through rose tinted spectacles.

Primed consumers respond more to product/offers

Priming predisposes purchase

System 1: emotional priming on TV

ohn Lewis



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System 2: Facts, Products, RTB





Facts are tools to post-rationalise instinctive preference

People reach an instinctive preference quickly (Sy1) Then post rationalize using facts (Sy2)

Implications:

- 1. You need just enough fact but not too much
- 2. Use different media for emotional priming and facts

Customers need a rational excuse to justify their emotional decisions.

So always include one

David Ogilvy



Messenger as important as message



Poly-sensual brand building







The law of social proof

If other people like me do it is probably OK

The towels experiment





Signs were tested in hotel rooms

(matched samples)

One asked people to recycle their towels to save the environment.

Second said that most guests at the hotel recycled their towels at least once during their stay.

Third sign said that most previous occupants of the room had reused towels at some point during their stay.

Source: Cialdini & Goldstein

Social proof signals can be subtle

One asked people to recycle their towels to save the environment. 35 %

Second said that most guests at the hotel recycled their towels at least once during their stay. 44 %

Third sign said that most previous occupants of the room had reused towels at some point during their stay. 49%

Social proof: one of our most powerful "heuristics"

Don't have time/energy to analyse every decision
Outsource risk to the crowd
We make "good enough" decisions
If we get stuck with too much choice- "can't decide"- we use social proof as push us over the line

Break out

Come up with two examples of social proof in action in communications

Messages/ads create perceived popularity

"Back by popular demand"

"The worlds' favourite airline

"Only three rooms left at this price"

"Buy now whilst stocks last"

(Social proof X Scarcity)

Visual signaling and social proof





Big media signalling





"Seeing a brand up big on posters is a form of public affirmation that it is popular and widely used"

Market Leader 2007

We copy "environmental clues" about what others have done or are doing





Part 1 Key ideas

How humans process information underpins effectiveness thinking

- Fast
- Lazy
- Instinctive
- Post-rationalising
- Energy preserving through mental short cuts

We think hard when we have to

"On autopilot" has big implications for how to affect behaviour and attitudes Use autopilot- make it a default option Challenge autopilot: disrupt expectations

Implications for this debate

Communications will become more and more efficient and personalized through data driven targeting The much predicted demise of mass media (posters/broadcast) will never happen

Part 2: tools and models

- 1. Penetration v loyalty
- 2. Category specific dynamics
- 3. Segmentation and pen portraits
- 4. Receptivity model and tool

Big Question: penetration v loyalty

Who should you target?

Existing loyal/heavy buyers

Or

Occasional Buyers

Or

Non Buyers

The loyal buyer myth exploded



Shampoo brands	Market share (%)	Annual market penetration (%)	Purchase fre- quency (average)
Head & Shoulders	11	13	2.3
Pantene	9	11	2.3
Herbal Essences	5	8	1.8
L'Oreal Elvive	5	8	1.9
Dove	5	9	1.6
Sunsilk	5	8	1.7
Vosene	2	3	1.7
Average			1.9

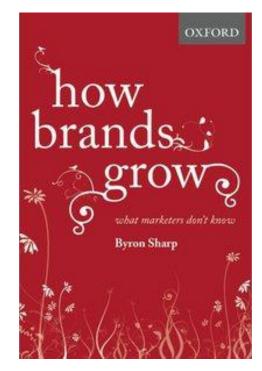
Key text:

Successful brands tend to increase their mental and physical

availability to all customers

https://www.slideshare.net/zanaida/how-brands-grow-a-summary-of-byron-sharps-book





Penetration, not loyalty

A brand's share is determined by the number of users it has.

- To grow it must get more users.
- Avoid strategies that fail to reach non-buyers or light buyers of the brand
- Most sales potential lies with these customers
- Avoid going "off-air"
- Avoid narrow descriptions of audience which are not who really buys the brand

Category specific dynamics

Foundation coms planning questions:

- -How do people choose and buy in **this** category?
- -What causes or influences behavior?

Dynamics of your category?

High ticket/high risk and reward (Car/Holiday)

Impulse (Sweets at the checkout/soft drink)

Distress (Dishwasher/Batteries)

Life stage (Nappies/beds)

Habitual loyalty (Newspaper/cigarettes/social media app)

Pleasure/reward (Fashion/Luxury goods)

Social (Alcoholic drinks/eating out)

How and why do people get involved in supporting a charity?



Why do P&G invest so much in the bounty baby bag?

Other categories like this?

What are the usage dynamics of social apps?





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Facebook

Michele O'Neill added a new photo

It's been a busy few weeks, thanks for... Facebook Michele O message was sent to julians@joinedupcompany.com. If you d

Facebook

Roderick White updated his status

In a world where oodles of data require... Facebook Roderick others reacted to this. Open Facebook This message was ser

Facebook

Glyn Harper updated his status

I'm setting up a mailing list for a... Facebook Glyn Harper upc this. Open Facebook This message was sent to julians@joine

Facebook

Jackie Hughes also commented on Patrick Collister's video.

Jackie Hughes wrote: "Congratulations." - Reply to this email video. Jackie HughesOctober 22 at 10:03am Congratulations

Facebook

Janet Bush updated her status

My life is complete. The Stig growled... Facebook Janet Bush this. Open Facebook This message was sent to julians@joine

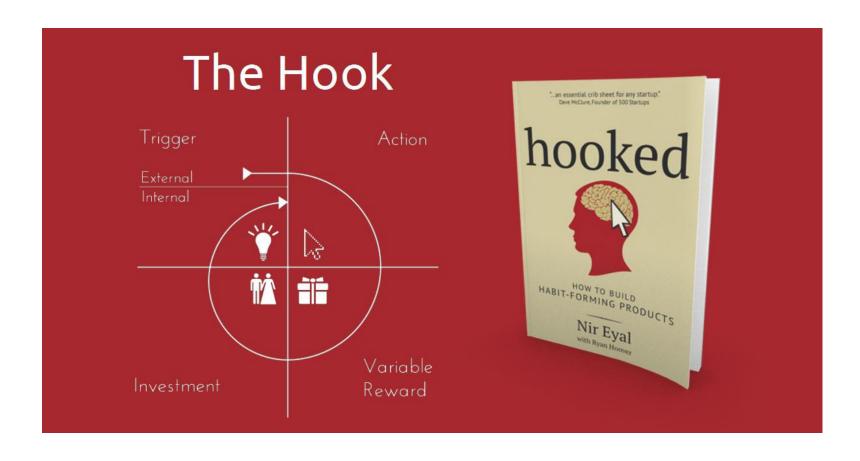
Facebook

Marylou Andrew added a new photo

It's that day when you feel really... Facebook Marylou Andrew was sent to julians@joinedupcompany.com. If you don't want



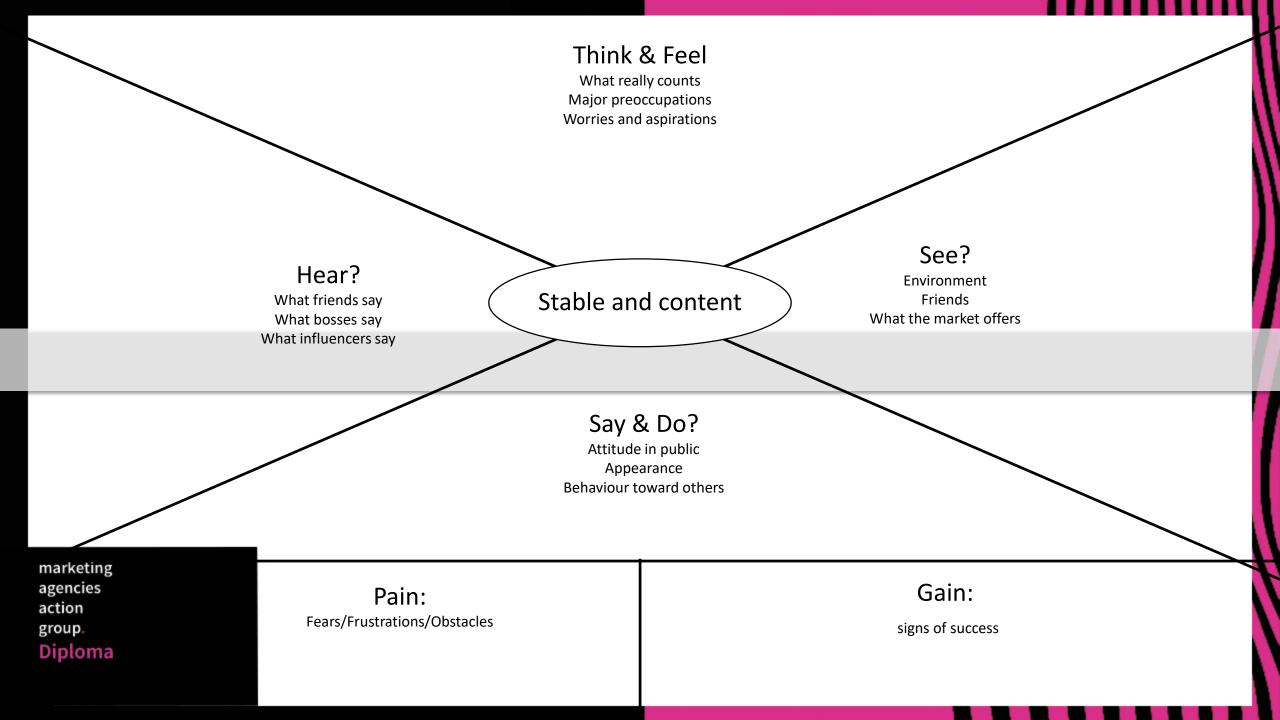
Habit forming triggers and rewards

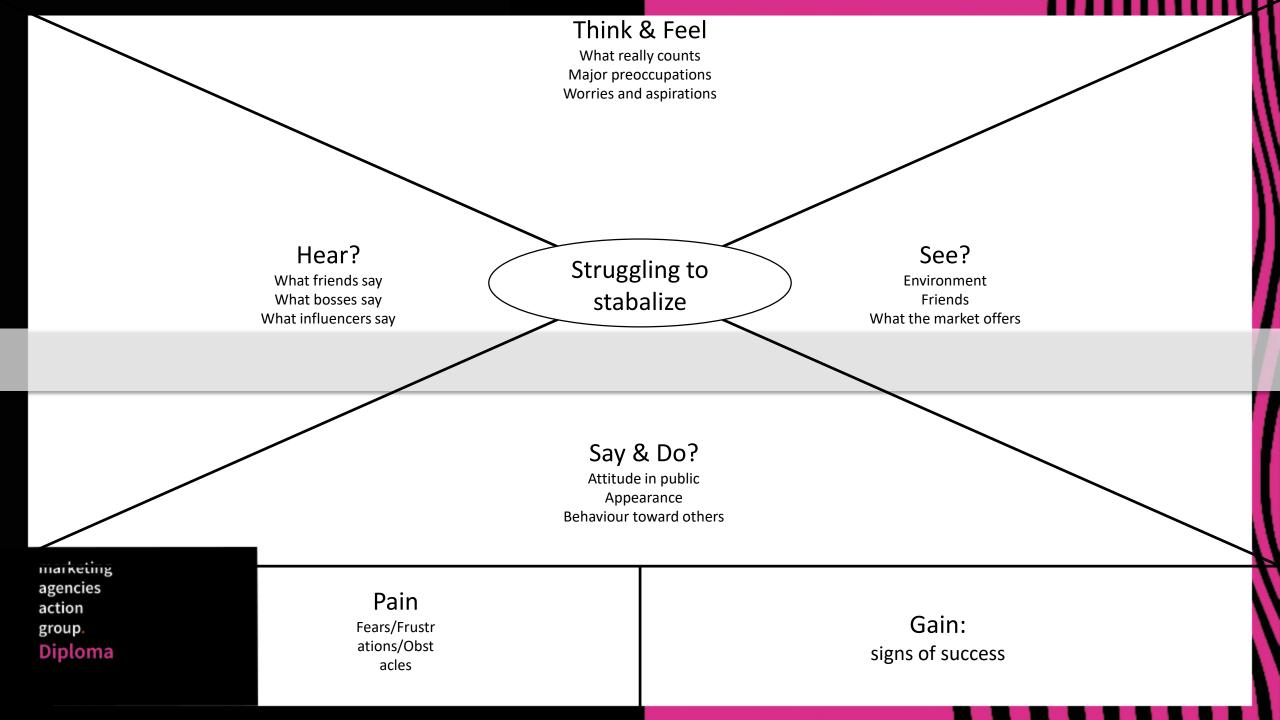


Pen portraits & creative target

Segment is a definition of market size (media target) using measures such as total number, demographic, location, spending power

Pen portrait is a living and breathing exemplar Portray a difficult or demanding customer (creative target)





Receptivity model and tool

When and where is our audience receptive for communication?

P&G define receptivity

Impact

3. Relevance

Reach me when the category is most relevant to me

Receptivity:

Where and when are consumers open and receptive?

2. Attentiveness

Reach me when I am most open to messages

1. Availability (buying eyeballs cost effectively)

Reach me

Mood affects receptivity to ads

- When people are feeling upbeat, they are:-
- 30% more likely to engage with native video
- 28% more likely to engage with content marketing
- 21% more likely to engage with direct marketing

Source: Yahoo gathered more than 18,000 mood data points during a week-long study of consumers in the US and the UK using a specially developed smartphone app (2017)

Life events affect openness to change

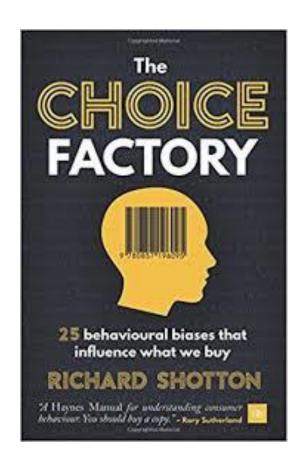
Study: effect of a big life event on brand switching across 10 product categories (sample 2370. Big life event= new job, going to university, marriage, baby, divorce)

No big life event: on average 8 % had switched brands Big life event : on average 21% had switched brands

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source: The Choice Factory-Richard Shotton

Target times of change



Much behavior is "autopilot"

Habits are hard to break

Identify moments when the grip of habits is loosened

These moments are easier to find because of a wealth of targeting data

Facebook tells you when people move or break up/ people Google more during big life changes

Data signals &insight into receptivity

"Users" send off "signals of intent" all the time through their use of different platforms.

"Users confess what they are really interested in at the privacy of their own key boards" (when Googling)

Search and receptivity (MICRO MOMENT)

World Animal Protection:

60 % of leisure travels start with a search

W.A.P. bought 400 keywords in 6 languages. Examples:

- Generic searches- "Where can I ride an elephant" "Elephant trek"
- Region specific "Elephant riding in Thailand/Bali/Sri Lanka"
- Top of Page 1 on search "authenticelephantrides.com"

Moment of danger: a death trap (REGULAR MOMENT)

Grooves were cut into the road so that at a steady 40kmph the tires created a musical tune

- which encouraged safer, slower driving.



Regular moment of pain



Moment of dire need for festival goers





Receptivity in place + time of year (MOMENT OF CHANGE)



Columbian government & F.A.R.C.

Movement sensors made the tree light up when people approached-

Trees in nine rebel-held zones to spread the message that Christmas is a good time to abandon armed struggle.

More than 2,000 guerrillas demobilised under a scheme that gives them amnesty and help to return to civilian life.

D.I.V.O.R.C.E: big life change

- Q recovering from d
- Q recovering from d Google Search
- q recovering from depression
- Q recovering from divorce
- q recovering from doms
- q recovering from domestic abuse





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Top tip - at moments of big life change people google

Moments that matter: google tool

Map the moments of receptivity in the lives of the audience

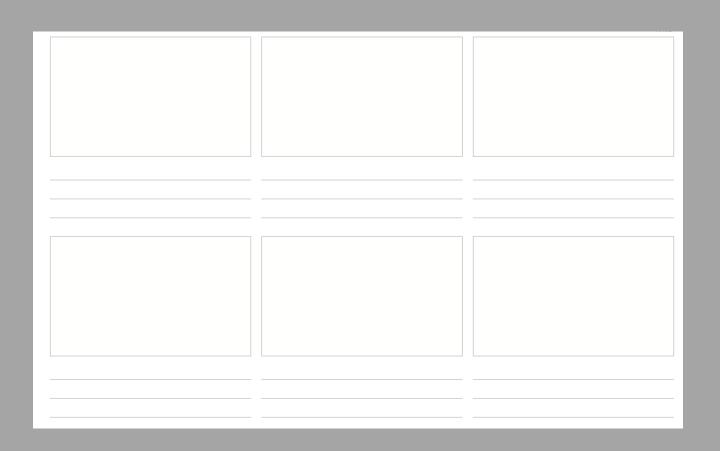
- 1) Micro moments: things we do every day often revealed by search
- 2) Regular moments: things we to as part of our routines
- Moments of change: such as the seasons, big moments in the year or life changes

Map moments: generate ideas

Storyboard the moment
What happens in the moment

What ideas/services would be

- a) Useful?
- b) Pleasurable?
- c) Inspiring?





What questions do you have for the client?

Pull together your questions

- 1. Service/innovations/campaigns
- Brand
- 3. Market trends and competition
- 4. Supporters
- 5. Ambitions
- 6. Appetite for risk

Finally:

Foundations of effectiveness

From: thinking about channels first

- Advertising
- Direct Response
- Adwords
- Facebook ads
- Experiential
- Content
- Customer databases

To: thinking about people first

- Impactful
- Relevant
- Timely
- Inspiring
- Engaging
- Useful
- Valued

And what the brand is trying to achieve?

Instinct/emotional first
Post-rationalise our instincts
Lazy: don't like to think hard
Creatures of habit
Copy others
Need to be given a good shake to notice new stuff

Unless it is something we aspire to or desire



